Approved For Release 2000/08/08 : CIA-RDP 20188R002100220001-5

NOT RELEASABLE TO FOREIGN NATIONALS

ORCON

GRILL FLAME

PROGRAM

SESSION REPORT

CLASSIFIED BY: MSG, DAMI-ISH 051630Z JUL 78

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GRILL FLAME

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SUMMARY ANALYSIS

REMOTE VIEWING (RV) SESSION CD-59

- 1. (S) This report documents a remote viewing session conducted in compliance with a request from SOD, J3, OJCS, Pentagon, Washington, DC. The purpose of the session was to provide information relevant to the hostage situation in Iran.
- 2. (S) The remote viewer's impressions of the target are provided as raw intelligence data and as such have not been subjected to any intermediate analysis, evaluation or collation. Interpretation and use of the information provided is the responsibility of the requestor.
- 3. (S) The protocol used for this session is detailed in the document, GRILL FLAME Protocol, AMSAA Applied Remote Viewing Protocol (S), undated.
- 4. (S) Following is a transcript of the viewer's impressions during the remote viewing session. At TAB A are drawings made by the remote viewer reference his impressions of the target site. At TAB B is target cuing information provided the remote viewer.
- 5. (S) The remote viewer was asked to locate Robert Blucher and describe his surroundings. He described Blucher as being in a hospital/clinical environment that appeared to be located on some type of installation, possibly military. The viewer stated that there were approximately 20 people in a ward-like room, but only 5 or 6 of these people were US hostages.

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TRANSCRIPT

REMOTE VIEWING (RV) SESSION CD-59

TIME

#14: This will be a remote viewing session for 20 June 1980; mission time is 0900 hours.

PAUSE

All right #31 the time is 0900 hours. Your mission for today is to find Robert Blucher I want you now to relax, concentrate, focus your attention on Robert Blucher. Describe his surroundings to me.

PAUSE

+05 #31:

(Not audible)...........I'm getting an impression of a.....
(not audible) of a corridor with a wider pane of the wood
window frame of the right at hand level (noise inteference on
tape) window, I think....(mumbling) of a series of bunks, as in
a ward concept....a ward Blucker is on the top row of bunks
at the end, and these bunks appear to be parallel to the wall
in the ward area.

+10

Definite strong feeling of a containment in a mental hospital as being a secure place, and then I had a large, sort of modern, reddish sandstone building. About 4 storeys...appeared rectangular, and then...and it had a funny level thing on the top of it...like a half-level on the top, and then I had a very, very definite shot of a double gate. Double, wire fence, gate, security system. Ten yards down. Fifteen foot dead space in between the double fence (mumbling) and the conglomerate of white things inside the double gate. As though this was a exterior security around a....a place that I have been seeing inside and out. The funny white things are like....it was very mixed up.... it's as though it looked like inside this gate something that water purification plant, or a....but, it wasn't would resemble sewage. It was water or a plant. Possibly..uh..with tanks and round dome and it sort of inside...uh...it's near the gate, but it's not the part of the gate. It's like this place is a closed unit in itself, and it has all this stuff to run it. My imagery is not the best. So, let me clear for a couple of minutes, and try to lock on.....

- #14: We're now ready for debrief.
- #31: Okay. I didn't have very good imagery, but what I think I got was more less remote viewing than it was some other form of whatever it is.

Okay. The area had a definitely a clinical type of feeling. Right off the start. These windows, this is a hallway, and these windows have white wooden frames. They're painted white. It's interior windows. It's on a hallway, and they're white...what do you call it...what's the paint you use in your bathroom, because it's waterproof.

- #14: Enamel.
- #31: Enamel. White, enamel paint, and these windows are...How? They are at hand level. This is hand level standing. And this is a hallway. I don't know what's on...what the rest of the hallway consists of, Hand level, white enamel window frames, very clinical feeling, okay, and these are, you know, glass windows, okay, and this is a hall. It was like I started inside and was just being progressively drawn outside without any control. I have no idea where I am in relation to number one, but number two feeling was an aerial..... how do I draw a ceiling from this point of view....ha....was an aerial of a string of bunks... This is going to be all boluxed (phonetic) up now. Let me do the bunks first. An aerial view.....
- #14: Why don't you use a different piece of paper. Looks like some shit on that one.

Like that. All right. That was that feeling. And, the room was maybe...oh, the room was large. It was maybe 45 feet by maybe 30 feet. And, there's an exit here. But,

no door there. It's like the door goes out a little bit, and then there's a door. You know. It jets out, and then there's the door to this place.

Three....was a feeling of a building looking down on the two, three, or four storey building which had......some kind of a roof within a roof. That's what I was trying to say. You know what I'm talking about. Some sort of...a profile would look like this. That's the profile of the building, like that. All right. And, this building was a large building. I can do a better drawing than that. You can tell from the quality of the, of the drawing ability that the images were't very...they don't have it all together today, some reason.

- #14: We're going to go ahead and switch sides on this tape now.
- #31: There's a profile. Thes is a view. You ready? The overriding feeling here was that the building was drab, brown
 ...reddish brown, not a brick, but more like a block, okay.
 The whole thing. You know. Sort of semi-modern type
 structure. I mean, nothing old with a bunch of ornateness
 or anything like that. Isolated, but it's in part of
 something, okay. It's isolated within an isolated area,
 Okay, that's the whole idea. So, I stuck off in a corner.
- #14: Uh...in other words.....
- #31: This is not in the city. This is somewhere else.
- #14: Ahhh....But, what you're saying is, this is a part of a complex.
- #31: Yes. Right. Okay. Then I got this feeling of double wire fence which was really interesting. It was a very definitely..a double wire fence, like a prison compound



or you would expect around some sort of a military compound or something like that. It was not anything like what I had seen working against the Embassy.....

Then, I definitely saw this double compound..... type lash up. Like you would find around a SIGINT site. Almost, you know, that type of a flavor, and then this is like a double gated thing here....okay.....This is the fence and then there's gates, okay, in the fence..... I had the feeling that this set out, you know, this, this was the thing that went around this building, but around other area. And, I thought it was a large area, okay. Not like the Embassy area, but a large installation or complex type of situation. Okay. Double chain-link fence. Typical compound or installation type security. And, right inside this gate, there's is a big...there is a significant complex... It's not this gate, maybe just a gate that services it, but it's on the edge of the perimeter...the edge of the installation there's this big complex of white buildings that are funny shaped. Like they're domes, and there's roundness to 'em. Squares and rounds, okay. Like water tanks in a complex, and I called it like water purification or des... I didn't say, but I was thinking desalinization type of a place, okay. Uh...there are some trees inside there, and something big on the left, it's round on the roght. Okay. I'm trying to remember how it looked.

Standing like in the background. Tree in the foreground. A complex of white, small complex of white buildings with round domes associated. And the look... The shot of this was very clear. I was seeing both the fence and the building at the same time. I don't think I was moving. I think I had moved to this place, and then I got a shot of it. With round domes associated water purification or desalinization. Okay. Now the...you've been to Huachuca? Okay. You know where the USACC facility is? Where you go to register your CB radio:

#14: No.

Well, the idea of this is like that, anybody listening to the tape may realize it, may see the gestalt. But, it's like.... This is essentially a support facility for the whole installation, but it sort of stuck off by itself; not too many people go there. It sort of runs itself type of thing, and it does a job that's related to what happens in the facility, okay, but it's a support facility.

#31:

And, it's like a typical sewage treatment plant. In the sense that...well, you can figure this out. You can see what I mean there. Who ever visits a sewage treatment plant? The only people that ever go there are the workers! You know. The ones that go there, andand even then, essentially the sewage treatment plant runs itself with the exception of maybe one guy there all day long. Then, maybe the engineer comes out and visits a couple times and checks things, and checks water levels and stuff, and then he leaves. Meanwhile, the flunky is still there, and he just hangs around, and makes sure he turns the right valve at the right time. That's the gestalt of this. There's not a mass of people in here. It's like a remote controlled place. Like it just runs by itself. There may be two or three people around there to make sure the water level is up, and that the pumps are running all right, and nothing smoking or burning, but other than that, not too many people come here.

Uh...okay, now I felt that in the road goes around, and that that's the direction to this building in sketch 3. Okay. It's around over there on the right side from this view. Possibly where the area of the X is, but it's on the horizon, okay. It would be far away. It would be 2 or 3 miles, okay. Okay. And,.....there is sparce vegetation. Not nicely controlled vegetation, like..... you know what I mean. Like it was all pruned and clipped and everything. It was more random vegetation, like you'd find on Ft Meade type of a place, Okay. Where they just left the tree standing in the...you know...that type of thing.

Now, at this point in time, with sketch 4, I was beginning to wonder, now where in the hell am I....and...the only thing I pulled out of that is that I think I am in the Teheran vicinity. I am far away from Teheran, but I am not so far away as to be in another city. I am on the outskirts of Teheran in some sort of an installation which is medical or is military and I'm in the medical part of it. All right And, at the end of the session where I started recollecting is that there was outside of Teheran....we did a map dousing thing at the very beginning of this exercise...way back in November, December, and....one of the places that I doused was a military facility that's on the outskirts of Teheran. And, I just sort of had this blup, oh, that's where it is. You know, just sort of I'm out... I'm far enough from the city to be away from the city, but I'm not isolated from the city but I'm on the outskirts of the city And, I just sort or ... spontaneously occurred to me that, oh, well, this is where it is. I'm out here at this other...abondened or closed down or reduced military facility.....

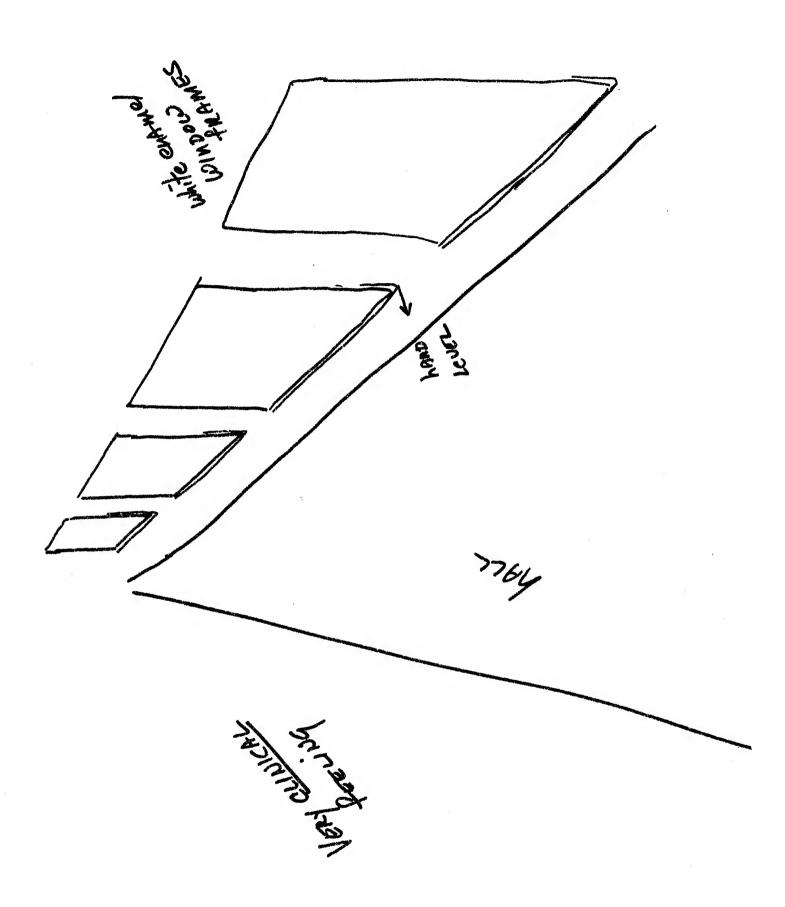
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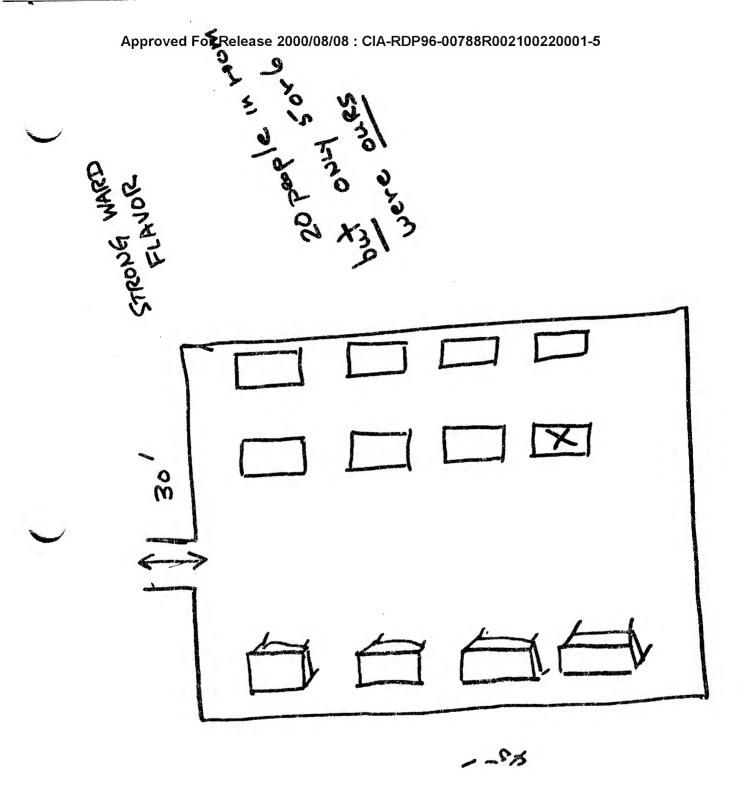
#31: Okay. That's all I have.

#14: End of session.

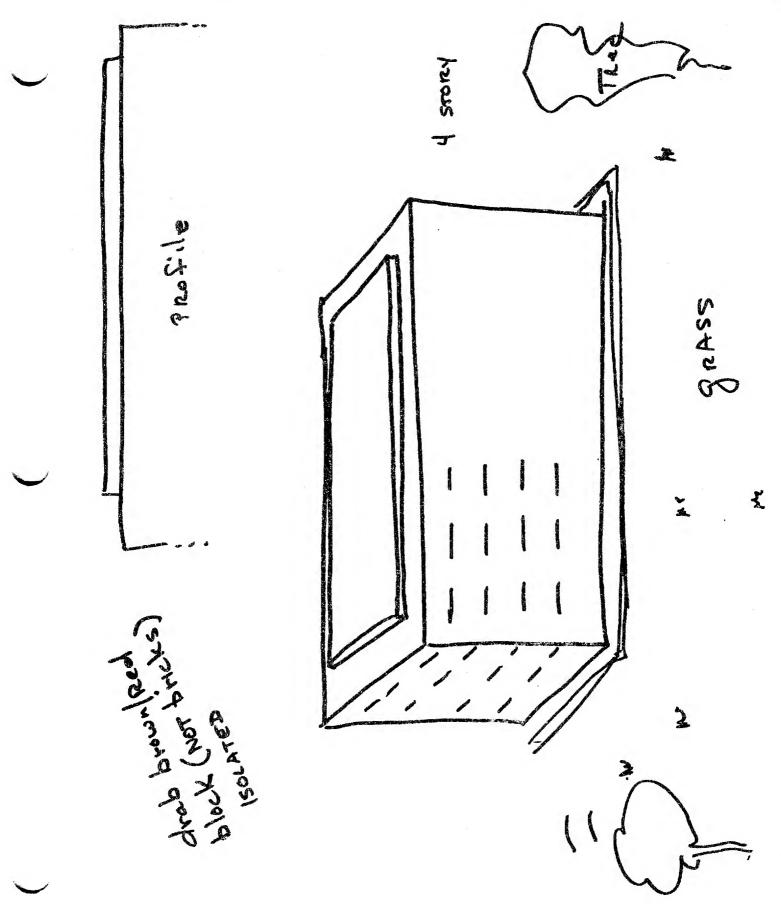
TAB

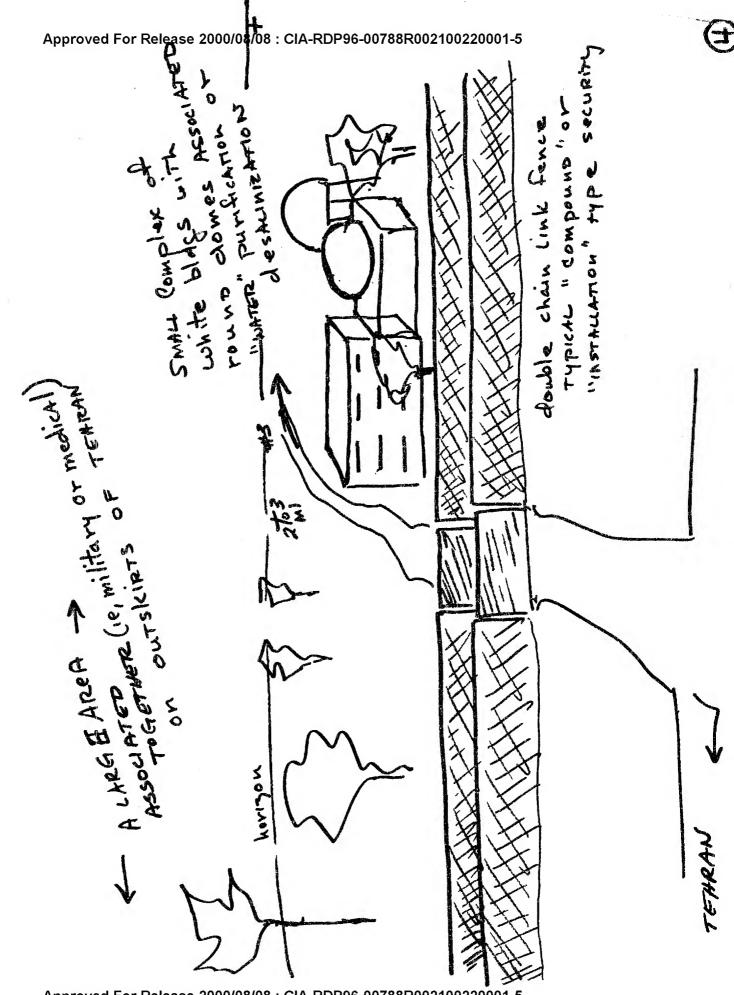












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TAB

TARGET CUING INFORMATION

REMOTE VIEWING (RV) SESSION CD-59

- 1. (S) The remote viewer has been exposed to open source news media information as well as classified overhead imagery and numerous photographs of hostage personnel. He knew he would be working against the hostage situation in Iran.
- 2. (5) At the time of the session the remote viewer was shown the attached photograph and was asked to find Robert Blucher. He was asked to identify Blucker's location, identify any other US hostages, and describe physical security at this location.